

Y3 2017/ 2018	MATHEMATICS	ENGLISH	SCIENCE	COMPUTING	HISTORY GEOGRAPHY	RE VALUES	ART MUSIC	DESIGN + TECHNOLOGY	P.E.	LANGUAGES FRENCH
AUT 1 <i>(Stone Age, Iron Age and Bronze Age/CELTS)</i>	Place value Addition+ subtraction Geometry –shape Multiplication and division Measure length Money – change Measure Time Problem solving	Stories with familiar settings - Stig of the Dump Description of characters Myths and Legends - Celtic myths - Sir Gawain	Rocks and Soil	3.4 We are network engineers Exploring computer networks, internet	Stone Age Iron Age Bronze Age/ Celts	Judaism Founders of the religion <i>Being Me in the World</i>	Stone Age Cave Art <i>Descriptive Sounds</i>	Stonehenge Celtic round houses	Gym floor work Dance <i>Celtic Dance</i> Invasion - Games	Meeting & Greeting Numbers 1-10 Classroom Language
AUT 2 <i>(CELTS)</i> <i>(WW2 Evacuees)</i>	Place value Addition+ subtraction Multiplication and division Fractions Measure capacity	Recount Trip to Celtic harmony Letters - - evacuees The Lion+ the Unicorn Stories with familiar settings The Lion+ the Unicorn Blitz Street	Movement and Feeding	3.1 We are programmers Programming an animation Scratch Stop motion animation	Chipperfield Evacuees during WW2 <i>(Chipperfield during the war)</i>	Jewish Stories Hanukkah. Christmas, symbolism of light <i>Celebrating Differences</i>	Sketching WW2 people Blitz Art Rhythmic Pattern	Design boxes a scenery for Stop motion animations	Gym <i>Curl, Stretch and Arc</i> Dance <i>WW2 Dance</i> Invasion - Games	Body parts Weather Expressions More classroom language
SPR 1 <i>(WW2 Evacuees)</i> <i>(How does that work?)</i>	Statistics-data, graphs Place value Addition+ subtraction Multiply and divide Measure length, add and subtract lengths, measure perimeter Add and subtract using Money	Dialogue+ Playscripts The Lion, the Witch and the Wardrobe Poetry Explanations - Until I Met Dudley Wallace and Gromit Instructions How to guides Invention Story	What Plants Need	3.3 We are presenters Videoing performance (PE)	Chipperfield Evacuees during WW2 <i>Local area study- maps</i>	Judaism, rules on action Jewish beliefs and practices Dreams and Goals	Investigating patterns Symmetry <i>Arrangement</i>	Stop motion animations War time food/cooking	Gym <i>Symmetry</i> Games <i>Net/wall-Tri golf</i>	Colours Items of clothing Body parts Little Red Riding Hood
SPR 2 <i>(Growing)</i>	Geometry – shape Written addition Mental addition and subtraction Fractions Measure Time	Sense poems Myths + Legends Explanations Creation stories Plant life cycle Non Chronological reports - Chipperfield	Parts of a Plant	3.2 We are bug fixers Finding and correcting bugs in programs	<i>Local area study- physical aspects</i>	Lent and Easter Healthy Me	Flowers in art William Morris Printing textiles <i>Scale</i>	Growing Herbs	Gym <i>Pathways</i> Games <i>Striking/ fielding- cricket</i>	Age & birthdays Classroom objects Likes & dislikes
SUM 1 <i>(France)</i>	Place value Measure Time Written Addition Multiplication and division Measure weight Subtraction	Instructions French cooking Drawing pictures Non Chronological reports - France Playscripts – shadow Poetry	Light and Shadow	3.5 We are communicators Sending emails e safety	Europe <i>France</i>	Sacred Writings Relationships	French Artists Impressionists French layered silhouette pics <i>Sound</i>	French cooking/ recipes	Gym <i>Pathways</i> Swimming	Places in a town More weather expressions Saying where you live
SUM 2 <i>(France)</i> <i>(Explorers)</i>	Subtraction Add and subtract using money Fractions Multiplication and division Measure Time	Adventure and mystery stories James + the Giant Peach Journey Cliffhanger Midnight for Charlie Bone	Magnets	3.6 We are opinion pollsters Collecting and analyzing data	<i>France</i> British Adventures	Holy Week <i>Changing Me</i>	Extend an Impressionist landscape <i>Singing Games</i>		Athletics Swimming	Places in a town More weather expressions Saying where you live

